

ART 200 – COLOR THEORY

Art 200 Color Theory - Basics – College - Spring 2022 - **CAMPUS/REMOTE**
M/W - 12PM - 3PM - Rm Jan 28th - May 16th

INSTRUCTOR: Curtis Bracher

E-mail: teach@curtisbracher.info - **See below for Office hour and contact alternatives:**

Important COVID Procedures and Documentation

Class Meeting: There will be a mix of Online and In-Studio classroom work throughout the semester. You will be notified via Email/Canvas Announcements as necessary and or if there are any schedule changes.

Class activities: Visit the class Schedule/Module on Canvas for an overview of Class Information and Activities. Most Exercises and Projects will be introduced/demo in class.

Office Hours: Mondays @3PM-4PM in Room. Other times by appt. via Zoom

COURSE OBJECTIVES

"In visual perception a color is almost never seen as it really is – as it physically is. This fact makes color the most relative medium in art" - -J. Albers

Few people would deny that color is one of the most elusive and poetic elements in art. It is this elusiveness that makes it's study both a challenge and reward. As a basic introduction to color theory, students will examine color phenomena, basic properties, systems and classifications, as well as discuss both traditional and contemporary usage of Color. Discussions and Examples will include an examination of the role of color in Western Art from late 19th Century to the present.

The goals of this course are designed to bring not only an aptitude, but also to allow the student to better express themselves, actively and directly, through the application of color.

Exercises and Projects will use various media as both digital and analog explorations.

1.5 hours lecture - 4.5 hours laboratory (3) Transferability: CSU; UC C-ID ARTS 270



ART 200 COLOR THEORY - LEARNING OUTCOMES

1. Understand the evolution of color theory
2. Explore similarities and differences among the relationships and interactions of color
3. Learn color terminology/vocabulary and how to communicate visually with color
4. Identify and define the 3-dimensional structure of color (hue, value, and chroma)
5. Be sensitive to the perceptual and psychological effects of color
6. Learn various color systems and the ways they are applied both historically and in contemporary usages of Art/Design
7. Become familiar with prominent color teachers (Munsell, Itten, and Albers) who taught the visual, psychological, and interaction of color
8. Identify and see Itten's seven contrasts of color and how they are applied to different media
9. Create color harmony (Logical color schemes such as monochromatic, analogous, complementary, split complementary, and triadic) in a color composition

ART 200 COLOR THEORY - STUDENT OBJECTIVES

As an artist or a graphic designer, you must first gain a fundamental understanding of the logic of color structure. The best way to gain this knowledge is to define and organize color as an experience. Your next step is to apply your knowledge to design projects and to evaluate the visual effects and meaning of color. The overall goal is to enhance your ability to choose the right colors for your projects in order to achieve visual balance or tension and to create more meaningful messages.

This course is divided into two main sections - ***Color Theory*** and ***Applied Color***

Color Theory, Color Basics focuses on the history and evolution of color, its organization, relationship, interaction and arrangement. Next to assignments using found color samples you'll paint color exercises in acrylics using the teachings of historically prominent color theorists like Albert Munsell, Johannes Itten, and Josef Albers.

Applied Color focuses on the printed medium and the computer screen. You will need to make conscious color choices to visualize and communicate a certain message/idea. You will work on various color projects digitally. You'll also learn how to keep color appearance consistent throughout different media.



IMPORTANT DATES

If you decide not to finish this course, **you** must drop the class through administrative channels. Use [MySWC and Web Advisor](#). The last day to add or drop for refund is Sept 3rd. The last day to withdraw without receiving a "W" is Sept 3rd. The last day to withdraw receiving a "W" is Nov 12th. No class activities will be scheduled for these observed holidays: Monday, Sept 6th, Labor day. Monday, Nov 22nd - Friday, Nov 26th, Fall Break.

In-Class FINAL: Monday, Dec 13th @6 PM. You will be expected to attend.

SCHOOL POLICIES

COVID POLICIES AND DOCUMENTATION PROCEDURES

For Fall 2021, you will be required both to be vaccinated and to wear a mask while indoors. **You must [document](#) your vaccination through SWC.** Click on the link above to take you to further information, guidelines and SDCC vaccination registration procedures. [Free Vaccination Locations](#)

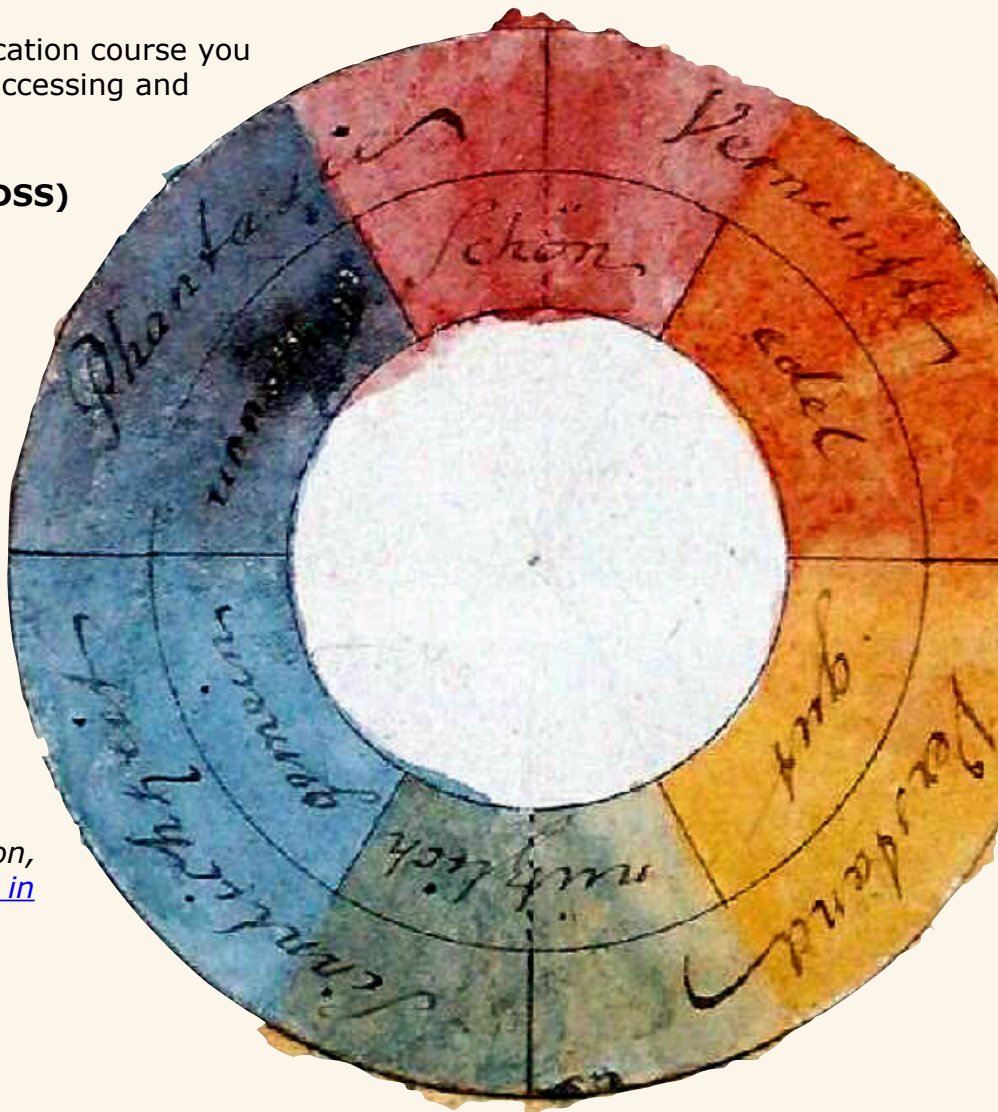
Canvas Access Agreement

Enrolling in a partial online education course you agree that you are the person accessing and

Disability Support Services (DSS) Accommodation Statement

Any student who, because of a disabling condition, may require special arrangements in order to meet the Southwestern College recommends that students with disabilities or specific learning needs contact their professors during the first two weeks of class to discuss academic accommodations. If a student believes they may have a disability and would like more information, they are

This course adheres to the policies outlined in the College Catalogue. For further information, see the [Academic Policies stated in that catalogue](#)



INSTRUCTOR INTRODUCTION AND HOW TO CONTACT



Instructor: Curtis Bracher

Instructor Introductions

Who am I? Thirty-year practicing and teaching artist. Involvement in a wide variety of group and solo shows during that time. Some noted, some not. Shows in both Experimental Drawing Processes and Interactive/Kinetic/Digital Installation have stretched throughout the United States - NY through CA. I continue to work collaboratively as well. Current project examples include work with AI/Deep Learning and Old-Growth Forests as well as an autonomous, MicroAlgae-based, interactive robotic Brittle Star - both of which involve partners in the field of Biology, Engineering,

Instructor Contact

Here are a few ways to reach me or your fellow students with questions, ideas or concerns about this class.

1. **Office Hours. Mondays @ 5 PM** Best way to get questions answered would be in person. Zoom Office Hours are available by request -
2. **Canvas Inbox** from the Main Navigation is the fastest and safest way to reach me - SWC email - cbracher@swccd.edu.
3. **Pronto - Canvas-Based Student Lounge - Q and A Discussion Thread** - Pronto is text-based and will be a great spot to ask *and answer* class related questions of your fellow students. Think of it as your own Discord server.

I am available to answer **email questions on M-Th** and you can expect a reply within 24 hrs. Fridays and weekends will be longer response times. I will do my best to respond to all concerns, but please do not expect this class to be taught through email. Any confusion or questions about the class ideas, schedule, activities and specific information being presented are best answered in class or the Office hour on Wednesdays. Look for all specific activities, instructions, due dates, etc on Canvas, in the class **Modules** section You can find general schedule information in the class **Announcement** section. Those two sections will be your information go-to's.

Instructor Involvement

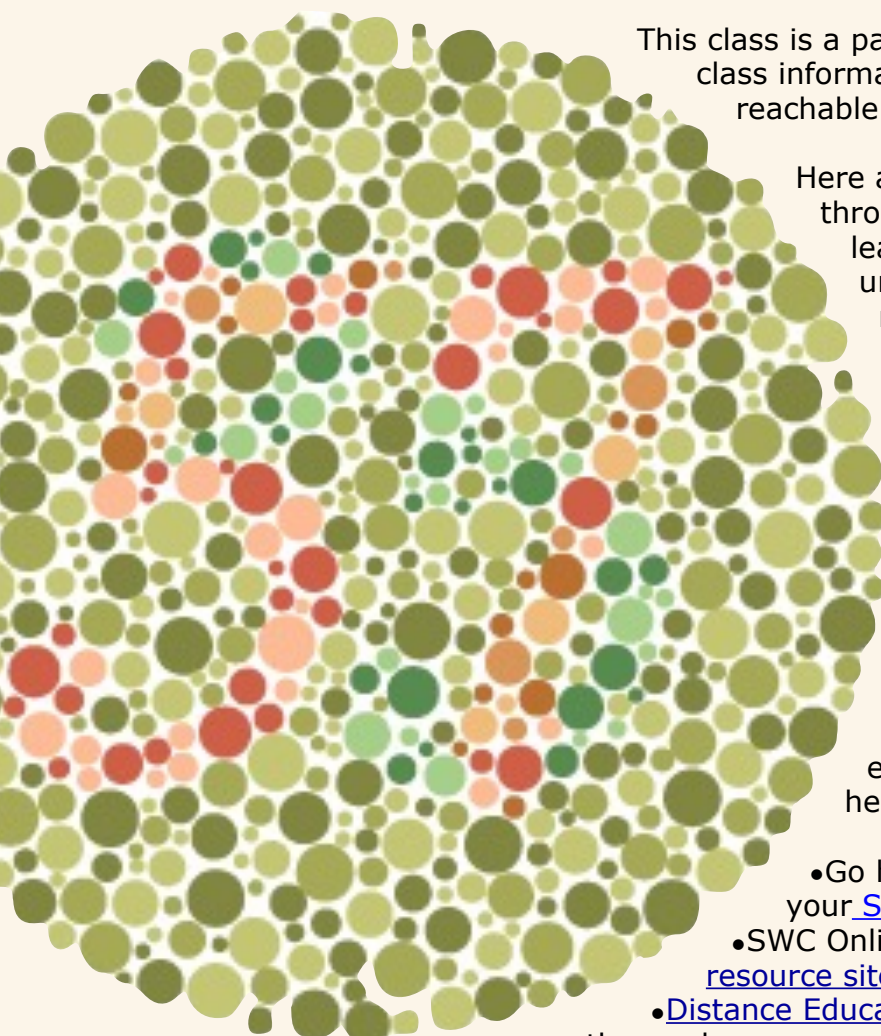
You can expect me to play an active role in our course. I will post email announcements every week, teach course material through online lecture content, join you through In-Class activities, as well as doing everything I can to help you understand course concepts. I will also provide detailed feedback on major assignments within one week of submission.

STUDENT SERVICES AND SUPPORT

Student support services are available online. For a complete list of services, including the library, tutoring, and counseling, visit the [Student Services and Campus Resources](#) webpage. If you are comfortable doing so, please notify your instructor any particular needs or interests you may have regarding your college experience; this will enable your instructor to brainstorm potential resources and options with you

- Free online tutoring is available to all currently enrolled Southwestern College students through SWC's [Online Writing Lab](#) (OWL) and the [Western eTutoring Consortium](#).
- [Counseling Services](#): assists students to complete their Student Education Plan and to think critically about their college planning.
- [Food, Financial, and Housing Insecurity](#): provides support to students with access to basic wellness resources, such as food, clothing.
- [Health Services](#) provides first aid care and health education to students.
- [Library](#) - provides learning resource support and materials

CANVAS INFORMATION AND ONLINE LEARNING CENTER



This class is a partial online distance education course. All class information will be run through **SWC Canvas** - reachable from your [MySWC](#) check-in.

Here are a set of tutorials that help you navigate through Canvas' many possibilities. Good for learning the terminology. Helps you understand where all of your assignments, reading, and general information are waiting for you. Watch this quick tutorial: [Canvas Overview for Students](#).

The [Canvas Guides](#) are an excellent resource for you, as well.

Online Learning Center

Taking your first online or hybrid course will be a different experience than a traditional face-to-face class. What should you expect when you take a distance education course? Here's a road map that can help you on your way.

- Go here for Information about starting your [SWC Online Education](#)
- SWC Online Learning Center's [Canvas Essentials resource site](#) with specific to Canvas questions
- [Distance Education pages of the SWC website](#) are very thorough resources.

PARTICIPATION AND ATTENDANCE

Student Participation

A student's participation, in the form of consistent consideration, contributions to class discussions and completion of course assignments, is essential to a successful learning experience. It is crucial that you participate in **each** class activity at its **scheduled time**. Habitual tardiness and/or absence of participation will detrimentally affect your learning and progress in the course.

You are considered absent if:

Attendance in an F2F, Hybrid or Online course is determined by participation in academically-related activities. You will be considered present if there is evidence of your participation in course activities including, but not limited to, submitting an assignment, taking a test, participating in an online discussion, and working in assigned groups. You will be considered absent if there is no evidence of your participation in the academic activities of this course. Students who do not complete the first assignments or are absent for more than the equivalent of two weeks may be dropped.



Catching Up - Online Discussion Threads

In our course Canvas page, there will be Student-based discussion topics for each of the modules. These are specifically to ask and answer questions about the materials, discussions, and projects. I will frequent these discussion threads often to answer questions as needed.

Time Commitment

This class will take approximately 8 hours during each of the 15 weeks, for a total of approximately 90 hours. Your time will vary based upon your level of experience with online education, Canvas, and web technologies.

Make-Up Assignments

As this is an online class and the materials are readily available, no Make-Up Assignments will be given. See instructor, *in advance*, for exceptions. Tests cannot be taken at a later date.

RECOMMENDED SKILLS

Although this class is designed to accommodate a range of experience levels, you should have the following: Basic computer skills (word processing, email, file management) Basic Internet skills (use of browser, searches, uploading/downloading files) Basic Familiarity with Canvas, online discussions, and Zoom video conferencing. And, of course, patience with technology and willingness to try new things.

GROUND RULES AND TIPS FOR SUCCESS

1. Each week officially begins on Monday at 6 PM
2. You will have assignments to complete throughout each of the weeks scheduled for this course. I usually will open the new week's module 48 hours early (Saturday morning) to give you some extra time for preview.
3. Pay close attention to your due dates at the start of each week and calendar them.
4. If you need extra time for an assignment, please discuss with me as soon as possible. To keep moving forward as a group in this fast-paced course, we need to keep extensions rare and limit them to 24 hours.
5. If you require any other special accommodations for this class, please contact me ASAP.
6. Don't be shy. The more active you are in this community, the more you will get out of it . . . now and later. Participate in class discussions regularly. Netiquette rules apply to our discussions as well.
7. Submit files the right way.
8. If this is your first online learning experience, expect to invest extra time to orient yourself to the course design and tools. [Moving Around The Digital Classroom](#) is a good place to start.
9. Ask for help when you need it, and assist others when possible.
10. Be ready to embrace the use of different technologies aimed at different educational requirements. We are not living in normal times. The quality of your education depends on it.
11. Humor is good.



DIGITAL CITIZENSHIP

Classroom Behavior

Learn how to be on your best behavior in an hybrid or online classroom with a few netiquette guidelines every online student needs to know.

1. NO YELLING, PLEASE

There's a time and a place for everything—BUT IN MOST SITUATIONS TYPING IN ALL CAPS IS INAPPROPRIATE. Most readers tend to perceive it as shouting and will have a hard time taking what you say seriously, no matter how intelligent your response may be. If you have vision issues, there are [ways to adjust how text displays](#) so you can still see without coming across as angry.

2. Sarcasm can (and will) backfire

Sarcasm has been the source of plenty of misguided arguments online, as it can be incredibly difficult to understand the commenter's intent. What may seem like an obvious joke to you could come across as off-putting or rude to those who don't know you personally. As a rule of thumb, it's best to avoid sarcasm altogether in an online classroom. Instead, lean toward being polite and direct in the way you communicate to avoid these issues.

3. Don't abuse the Discussion Threads

Discussion threads are incorporated into this online classes as a place for you to share ideas and ask questions related to the lesson. It can be a helpful resource *or* a major distraction—it all depends on how well students know their classroom netiquette. Treat it like the learning tool it's meant to be, and try not to distract your classmates with off-topic discussions.

4. Attempt to find your own answer

If you're confused or stuck on an assignment, your first instinct may be to immediately demand an answer. Before, however, try to figure it out on your own. This search is often a big part of the learning experience. For questions related to class structure, such as due dates or policies, refer Teacher Question and Answer Discussion Thread as well as the Modules and Announcements.

5. Stop ... grammar time!

Always make an effort to use proper punctuation, spelling and grammar. Trying to decipher a string of misspelled words with erratic punctuation frustrates the reader and distracts from the point of your message. On the other hand, it's important to be reasonable about others' grammar mistakes. Nobody likes the grammar police, and scolding a classmate because he or she used "your" instead of "you're" isn't practicing proper netiquette.

6. Set a respectful tone

An increasingly common netiquette faux pas is treating e-correspondence with faculty and staff as an ongoing chat among friends. Every day may feel like casual Friday in an online classroom where you don't see anyone in person, but a certain level of formality is still expected in your communication with instructors. In addition to proper punctuation and spelling, it's good netiquette to use respectful greetings and signatures, full sentences and even the same old "please" and "thank you" you use in real life.



NO REQUIRED TEXT

There is a NO required text. Save your money for art materials. All Reading and Study materials will be Open-Source and provided by the instructor at the time of the activity and testing.

These *Introduction to Color Textbooks* are merely **suggestions** for further reading. There are many, many more books on the theoretical and practical uses of color. Read everything.

- Albers, Josef - *Interaction of Color* - Yale. 1975
- Itten, Johannes - *The Elements of Color* 1970
- Moritz Zwimpfer - *Color: Light, Sight, Sense* 1997
- Gage, John - *Color and Culture* - 1999
- Fine, Alan - *Color Theory - A Critical Introduction* - 2021
- Meyer, Ralph - *The Artists Handbook of Materials and Techniques* -
- Wong, Wucius - *Principles of Two Dimensional Design* - 1972



CLASS PROJECTS AND REQUIRED MATERIALS

Students are required to participate in art-making projects. These projects are designed to help facilitate students understanding and appreciation of the various concepts, techniques and processes of Art. *There are no required skills* to create these carefully chosen projects. If you put forth the effort and complete the project, you will do well. You will learn. This is not busy work. It is part of the introduction to art and color theory through its many personal motives and engagement. In this case, we will learn by doing.

Before each project, students will be informed what materials they will need. Students will be given assignment sheets explaining the requirements of each project as well as video tutorials for procedures. Student examples of prior work will be available as a gallery. Hopefully your artistic endeavors will land you a spot in that hallowed ground of "really, really good" and not in the "really, really didn't try at all" section....

All work will need to be documented - well, lit, framed, high resolution JPGs, see our [documenting info](#). It will be turned in through a pinned discussion thread. All projects will also require some participation in Peer Review as a form of constructive criticism, or class "crit".

REQUIRED ART MATERIALS

A part of the class is making art objects as a way to understand the visual language. Therefore, **materials and supplies are essential and required.** Other supplies may be needed. You can gather materials from anywhere, however I suggest getting from a local Store called Blick's.

Best Art Store Online Ordering - Student pricing and good quality - Delivery or Store in Little Italy. [Blicks](#) Art Store
See below for more specific ordering information

ALL MATERIALS MUST BE PURCHASED BY THE TIME THE PROJECT IS STARTED

Sketchbook

Throughout the semester, students will be given small assignments that will be done in their sketchbooks. Each assignment must be clearly labeled (i.e. with the name of the assignment and the date at the top of the page). Students are also required to show evidence of continuous work and progress of thought throughout the semester, such as sketches, planning for projects, copies of images of interest, written thoughts, photos of your own, and quotes. Format of sketchbook is open to interpretation.

Min size is 8.5" x 11"



Remember, a sketchbook is an artist's personal planner—this is where the brainstorming is done and thoughts and ideas are developed. Think of it as writing a book about yourself and the visual language to which you are drawn. There is no right or wrong way to develop a sketchbook.

Digital Camera - Printed Photos

A number of Assignments will require access to a **digital camera**, preferably a good **camera phone**.

OTHER COURSE REQUIREMENTS AND RESOURCES



For Class Project Documentation, you will need to gather lights, work tables, a reasonably good camera - which can be your phone - and set up a space that you can work.

You will need some software to work with aspects of this class. Let's get a jump on how to get these tools (for free).

[Get Adobe Reader](#) for creating and using PDFs. Some work will need to be turned in as a PDF. You will need this standard document reader

Microsoft Office - Word will be something that you use for your entire college career. Get [Office 365](#), free with your SWC email address.



All check-in, Office Hours and activities will be handled through **ConferZoom video conferencing**. You will be required to have reasonable video and audio capabilities to participate, as well as, of course, a good WiFi connection.

zoom



There might be a small download to get to the **Zoom player**, but the usual procedure is simply to click on the link below to join the class.

Go here for a tour of Zoom Video Conferencing and it's uses.

[Zoom Tutorial](#). [Get Zoom.us](#)

DIGITAL RESOURCES

Digital Apps that we will work with throughout the semester. All apps are cross-platform, free, open-sourced or access is provided by the school.



Adobe Color

Color is a free web app and creative community where you and other artists can create and share color themes and inspirations.



SLOW SHUTTER

Light Painting App for Phone



Blender

Blender is a free and open-source 3D computer graphics software toolset used for creating animated films, visual effects, art, 3D printed models, motion graphics, interactive 3D applications, virtual reality, and computer games



Adobe CC - Premiere - Photoshop

We will use these apps - only - if we can get them through the school. We will find other options if necessary.

REQUIRED ART MATERIALS

With the understanding that this is a long list, please be aware that I make every effort to keep the costs of materials to a minimum. Almost all of the equipment I am asking you to purchase will not only be used in this class, but in other classes as well. It is a very good idea to take care of your tools so that they do not need to be replaced every semester.

You may need to buy additional materials for specific projects. I reserve the right to alter this list as necessary

Paper/Canvas

Sketchbook, minimum size 8.5 x 11
Drawing paper pad 18" x 24"
Coloraid Paper Full Set 314 Pgs
Canvas Paper Pad 16" x 20"

Marking Tools

Colored Pencil Set - Markers

Acrylic Painting Supplies

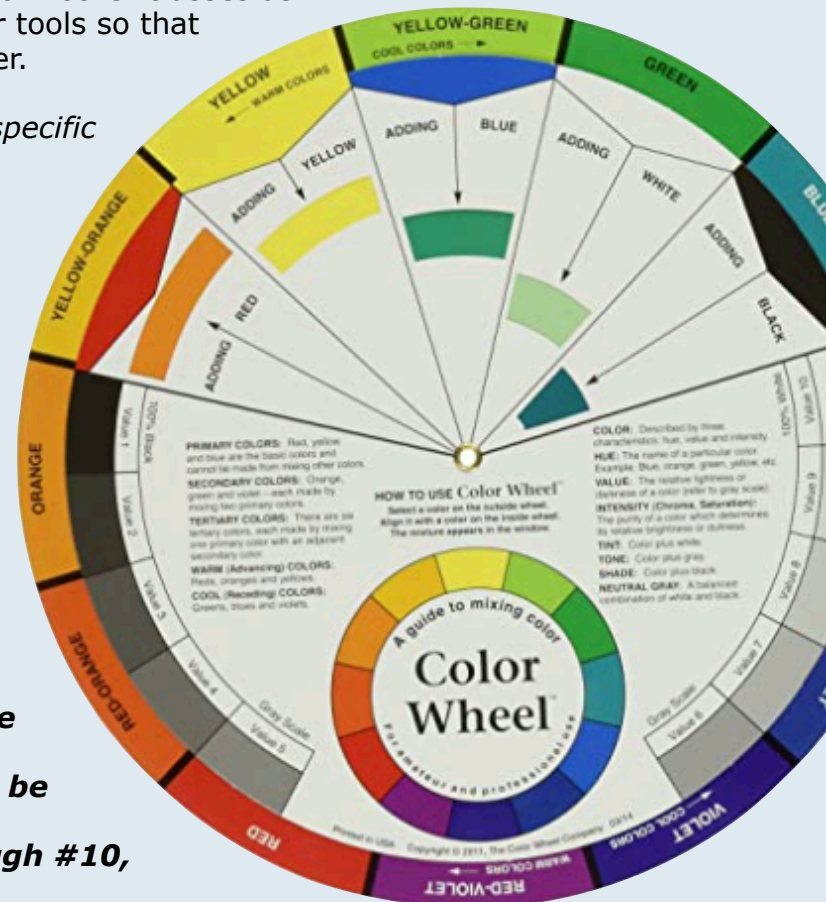
Acrylic Paint - minimum set should include Black, Titanium White, Cad Red Med, Cad Yellow Med, Cobalt Blue. Other colors can be bought or mixed. Buy as Set
Brushes soft blends 5 sizes each #2 through #10, brights or flats

Gather these tools or buy them somewhere other than an art store

Xacto knife, blades
Good quality scissors, Large
Masking Tape
Glue sticks
Pencil Sharpener

Handy but optional

Cutting Mats minimum size board 8.5" x 10"
Graph ruler minimum size 18" -
Long metal straight edge such as a T-Square or Aluminum Ruler -
Compass, triangles, protractors - usually comes in a set.



Direct Link

[Blicks Art Materials - Online Order List for this Class - Art 200](#)

MATERIALS ORDER LIST - BLICKS ONLINE

If you actually go to the store, bring the following four pages for visual reference.

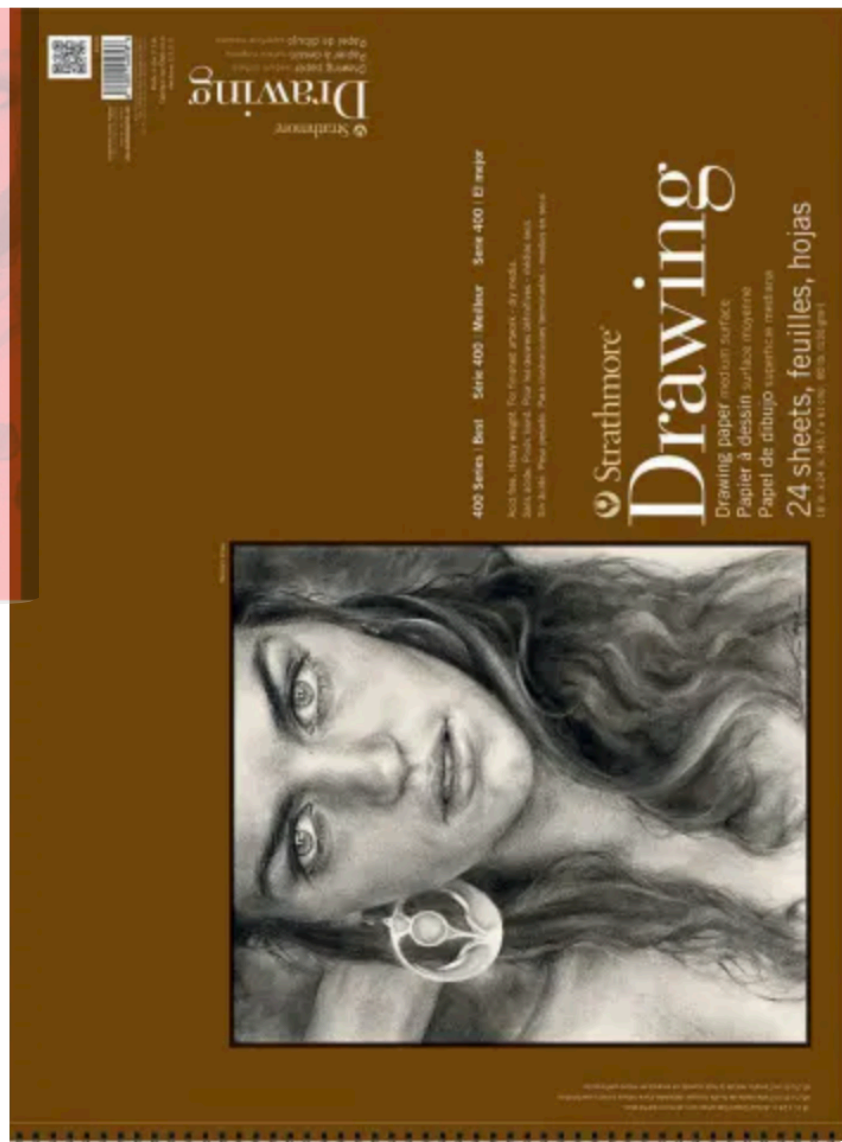
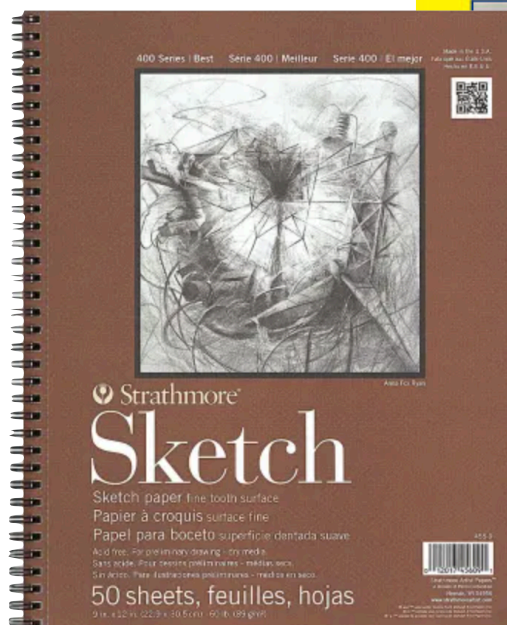
Item	Tools/Materials/Description	Price
3650-1085	<u>Sketchbook 8.5 x 11 - Blicks</u>	\$4.35
10316009	<u>Drawing Paper Pad 18x24 - Strathmore Series</u>	\$12.90
09803-1008	<u>Blicks - Strathmore 300 Series Canvas Paper Pad- 16" x 20"</u>	\$17.00
00717-0089	<u>Liquitex Basics Acrylic Set -Color Mix - 2.5 oz Tubes</u>	\$17.00
05871-0069	<u>Blick Wonder White Set - Set of 6 - Brights, Flats, Rounds</u>	\$19.99
	GET THE BELOW ITEMS WHEN YOU CAN	
20508-2409	<u>Prismacolor Premier Colored Pencils - Set of 24</u>	\$20.99
24532-1129	<u>Studio Brush Markers - Assorted Colors Set of 12</u>	\$25.80
Amazon	<u>ColorAid - Colored Papers - 314 pages - 3 x x 4.5</u>	\$42.22
05410-9003	<u>Blick Brown Hair Sumi Brush Set</u>	\$10.25
	TOOLS NEEDED BUT YOU CAN GET IN OTHER PLACES	
57558-1001	<u>X-Acto Z Series Knife - No. 1</u>	\$5.75
57012-1008	<u>Fiskars Premier 8" Bent Scissors</u>	\$13.30
55618-1012	<u>C-Thru Beveled Plastic Ruler - 12"</u>	\$3.50
55793-1018	<u>C-Thru Metal Zero Centering Ruler - 18"</u>	\$4.20
23836-0006	<u>YES Stikflat Glue - pint</u>	\$14.10
57522-7506	<u>Alvin Cutting Mat - 12" x 18", Green/Black</u>	\$10.50

Blick Art Materials

1844 India Street, San Diego, CA 92101 - 619 687-0050



VISUAL LIST - BLICKS ONLINE







CLASS SCHEDULE

Overview - Tentative - See Class Project List for More Info

Wk	Discussion	Project - Activity	Discussions/Demo
CLASS INTRODUCTION - PARTICIPATION			
1	Class Intro Art as Engagement, Participation		Bring Lemons
2	Language of Color - Motion, Interaction, Response, Emotion The Sound of Color Synaesthesia Color as Expressive Gesture	Gestural Abstractions Light Paintings How Build LED Lights	Neil Haribson Abstract Expressionism Slow Shutter Speed Homework - Build LED Lights
2	Color as Expressive Gesture	Light Paintings	Light Paintings Due
MAKING SENSE OF LIGHT			
3	Color Theory Basics Science of Color - Light - Optics Color as Perception	After-Image Photo Reverse Meaning Create a Negative or Inverse Portrait - where the after-image area says the opposite	Wave-Particle debate Physiology of Eye Discussion of After-image effects Photoshop Demo
COLOR THEORY BASICS - COLOR AS ORGANIZATION			
4	Color Theory Basics What and Why Color Theory	Color Theory History Name-Droppin'	After-Image Portrait Due
4	Color Theory Basics Three Dimensions of Color	Color Dimension Discussion <i>Hue, Value, Chroma</i>	Color Blind Tests Grisaille/Glazing Local Color vs Hue
4	Color Theory Basics Three Dimensions of Color	Green Screen Photo Set up Green Screen, take selfie, replace background with something unusual. <i>Consider color tone</i>	Color Range, Selection, Adjustments, Color Cast, Compositing in Photoshop Demo
5	Color Theory Basics Color Models - Color Space <i>Representing Color</i>	<i>Color Models - Color Space Discussion</i> <i>What is Additive and Subtractive Color</i>	RGB/CMYK Color Space Munsell/HSL and HSL Cylindrical Color Models
5	Color Theory Basics <i>Organizing Color</i> Color Wheel	Color Wheel Collage Cut out Iconic Images that match the 12-step color wheel. Collage	Homework - Collage Color Wheel
6	Color Theory Basics <i>Organizing Color</i> Mixing and Matching	Color Mix Charts - Primary, Secondary, Tertiary, Tints and Shades. Acrylic on Canvas Paper	Acrylic Media Explorations Paint, Brush, Surface Demo

6	Color Theory Basics <i>Organizing Color</i> Mixing and Matching	Mix Charts - Primary, Secondary, Tertiary, Tints and Shades. Acrylic on Canvas Paper	
COLOR THEORY BASICS - COLOR AS RELATIONSHIP			
7	Color Theory Basics <i>Color Relationships</i> Complimentary Pairs	Mix Charts - Neutrals Mix Complimentary Pairs to get Earth Tones or Neutrals Acrylic on Canvas Paper	Painting <i>Nature Barbizon School German Romanticism Ash Can School Impressionism</i>
7	Color Theory Basics Schematic Relationships <i>Monochromatic, Analogous, Complimentary, Double-Complimentary, Split, Triadic</i>	Color Samplin Find Logical Color Schemes, Sampling feature on Color App Mood Board Create a Color Scheme for a Brand, Website	Using Adobe Color App Demo Mixing Charts Due Color Schemes Photos Color Wheel Collage
8	Color Theory Basics <i>Using Color Relationships</i> <i>Complimentary Pairs</i> Color in Digital Space	Color in Space In Blender we will use a variety of Lights, Environmental Textures, Gradients, Saturation, Global Illumination to Color a scene with schematic intention.	Blender Demo - Lighting a Scene to add feel and expression <i>Coloring Direct Light, Ambient Light and Reflected Light</i>
9	Color Theory Basics <i>Using Color Relationships</i> Color in Digital Space	Color in Space Lighting a 3D Digital Environment with Color Color in Shadows and Highlights	Color in Space Due
10	Color Theory Basics <i>Using Color Relationships</i> Color Contrast and Movement <i>Contrast, Simultaneity, Tension, Movement, Unity</i>	Color Field Experiments Colored Paper Abstraction Exercises. <i>The Size and Shape and Weight of Color</i>	Modernism Abstract Expression Color Field Painting DeStijle Bauhaus
11	Color Theory Basics <i>Color Relationships</i> Ittens Contrasts	Color Field Experiments <i>Colored Paper Abstraction Exercises.</i>	Videos Johannes Itten's Seven Colour Contrasts
11	Color Theory Basics <i>Color Relationships</i> Josef Albers	Color Field Experiments <i>Colored Paper Abstraction Exercises.</i>	Color Relativity Working with Transparency
12	Color Theory Basics <i>Color Relationships</i> Josef Albers	Color Field Experiments <i>Colored Paper Abstraction Exercises.</i>	Colored Paper Exercises Due

COLOR THEORY BASICS - COLOR AS SYMBOLOGY			
12	Color Theory Basics Color Temperature <i>Color Depth - Movement</i>	Pushin' and Pullin' Paint Abstraction - Color Depth and Movement Acrylic on Canvas Paper	Post-impressionism Abstract Expression
13	Color Theory Basics <i>Color Temperature</i> Color Depth - Movement	Pushin' and Pullin' Paint Abstraction - Color Depth and Movement	Visual Principles - Unity, Balance, Ryhthm, Scale, Pattern, Emphasis
13	Color Theory Basics <i>Color Temperature</i> <i>Color Depth - Movement</i> Symbolic Expression	Pushin' and Pullin' Paint Abstraction - Color Depth and Movement	Pushin and Pullin Painting Due
13	Color Theory Basics <i>Color Symbologies</i> Color as Cultural, Social, Political, Moral Expression	Watch and Discuss Adicolor Movie Clips <i>How Pink and Blue Became Gendered Colors</i>	Writing - Discuss Color Symbologies as Cultural, Social, Political, Moral Expression
FINAL - COLOR SYMBOLOGIES - COLOR STORYTELLING			
14	Color Theory Basics <i>Color Symbologies</i> Color as Story-Telling	Color Comics - <i>Draw or Copy a page/spread from a Graphic Novel, Anime, Manga. Remove words, use color constrasts as dialogue and symbolic expression</i> Or Political Poster <i>Create a Political Poster uses symbolic color to describe a particular political stance</i>	<i>Narrative Theory</i> <i>Anime</i> <i>Political Posters</i> <i>Street Art</i>
15	Color Theory Basics <i>Color Symbologies</i>		
15	Color Theory Basics <i>Color Symbologies</i>	Class Final	Comics or Political Poster Due